STA 414/2104

Statistical Methods for Machine Learning and Data Mining

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Week 3

Introduction to Bayesian Methods

The Bayesian Approach to Machine Learning (Or Anything)

- 1) We formulate our knowledge about the situation probabilistically:
 - We define a *model* that expresses qualitative aspects of our knowledge (eg, forms of distributions, independence assumptions). The model will have some unknown *parameters*.
 - We specify a *prior* probability distribution for these unknown parameters that expresses our beliefs about which values are more or less likely, before seeing the data.
- 2) We gather data.
- 3) We compute the *posterior* probability distribution for the parameters, given the observed data.
- 4) We use this posterior distribution to:
 - Reach scientific conclusions, properly accounting for uncertainty.
 - Make predictions by averaging over the posterior distribution.
 - Make decisions so as to minimize posterior expected loss.

Finding the Posterior Distribution

The *posterior distribution* for the model parameters given the observed data is found by combining the prior distribution with the likelihood for the parameters given the data.

This is done using *Bayes' Rule*:

 $P(\text{parameters} | \text{data}) = \frac{P(\text{parameters}) P(\text{data} | \text{parameters})}{P(\text{data})}$

The denominator is just the required normalizing constant, and can often be filled in at the end, if necessary. So as a proportionality, we can write

 $P(\text{parameters} | \text{data}) \propto P(\text{parameters}) P(\text{data} | \text{parameters})$

which can be written schematically as

Posterior \propto Prior \times Likelihood

We make predictions by integrating with respect to the posterior:

$$P(\text{new data} | \text{data}) = \int P(\text{new data} | \text{parameters}) P(\text{parameters} | \text{data})$$

parameters

Representing the Prior and Posterior Distributions by Samples

The complex distributions we will often use as priors, or obtain as posteriors, may not be easily represented or understood using formulas.

A very general technique is to represent a distribution by a *sample* of many values drawn randomly from it. We can then:

- *Visualize* the distribution by viewing these sample values, or low-dimensional projections of them.
- Make Monte Carlo estimates for probabilities or expectations with respect to the distribution, by taking averages over these sample values.

Obtaining a sample from the prior is often easy. Obtaining a sample from the posterior is usually more difficult — but this is nevertheless the dominant approach to Bayesian computation.

Inference at a Higher Level: Comparing Models

So far, we've assumed we were able to start by making a definite choice of model. What if we're unsure which model is right?

We can compare models based on the *marginal likelihood* (aka, the *evidence*) for each model, which is the probability the model assigns to the observed data. This is the normalizing constant in Bayes' Rule that we previously ignored:

$$P(\text{data} \mid M_1) = \int P(\text{data} \mid \text{parameters}, M_1) P(\text{parameters} \mid M_1)$$

parameters

Here, M_1 represents the condition that model M_1 is the correct one (which previously we silently assumed). Similarly, we can compute $P(\text{data} \mid M_2)$, for some other model (which may have a different parameter space).

We might choose the model that gives higher probability to the data, or average predictions from both models with weights based on their marginal likelihood, multiplied by any prior preference we have for M_1 versus M_2 .

A Simple Example — A Hard Linear Classifier

The problem:

We will be observing pairs $(x^{(i)}, y^{(i)})$, for i = 1, ..., n, where $x = (x_1, x_2)$ is a 2D "input" and y is a -1/+1 class indicator. We are interested in predicting y from x. We are not interested in predicting x, and this may not even make sense (eg, we may determine the $x^{(i)}$ ourselves).

Our informal beliefs:

We believe that there is a line somewhere in the input space that determines y perfectly — with -1 on one side, +1 on the other.

We think that this line could equally well have any orientation, and that it could equally well be positioned anywhere, as long as it is no more than a distance of three from the origin at its closest point.

We need to translate these informal beliefs into a *model* and a *prior*.

Formalizing the Model

Our model can be formalized by saying that

$$P(y^{(i)} = y | x^{(i)}, u, w) = \begin{cases} 1 & \text{if } y u (w^T x^{(i)} - 1) > 0 \\ 0 & \text{if } y u (w^T x^{(i)} - 1) < 0 \end{cases}$$

where $u \in \{-1, +1\}$ and $w = (w_1, w_2)$ are unknown *parameters* of the model. The value of w determines a line separating the classes, and u says which class is on which side. (Here, $w^T x$ is the scalar product of w and x.)

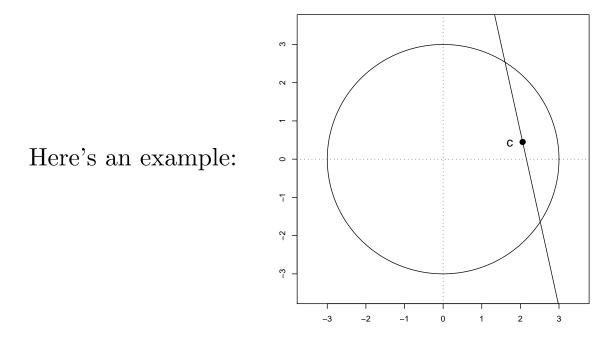
This model is rather dogmatic — eg, it says that y is **certain** to be +1 if u = +1 and $w^T x$ is greater than 1. A more realistic model would replace the probabilities of 0 and 1 above with ϵ and $1 - \epsilon$ to account for possible unusual items, or for misclassified items. ϵ might be another unknown parameter.

Formalizing the Prior

A line is completely determined by giving the point, c, on the line that is closest to the origin.

To formalize our prior belief that the line separating classes could equally well be anywhere, as long as it is no more than a distance of three from the origin, we decide to use a uniform distribution for c over the circle with radius 3.

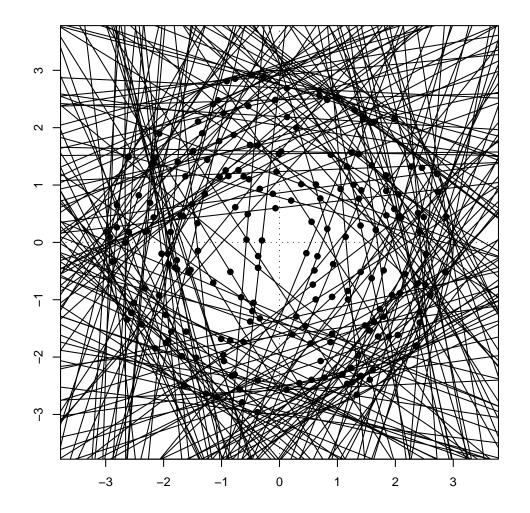
Given c, we can compute $w = c/||c||^2$, which makes $w^T x = 1$ for points on the line. (Here, $||c||^2$ is the squared norm, $c_1^2 + c_2^2$.)



We also say that u is equally likely to be +1 or -1, independently of w.

Looking at the Prior Distribution

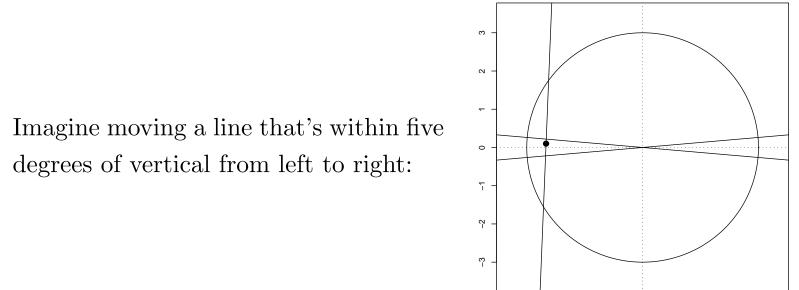
We can check this prior distribution by looking at many lines sampled from it:



Something's wrong here. We meant for the lines to be uniformly distributed, but we see a sparse region near the origin.

Why This Prior Distribution is Wrong

Our first attempt at formalizing our prior beliefs didn't work. We can see why if we think about it.



To stay within five degrees of vertical, the closest point to the origin has to be within the wedge shown. This becomes less and less likely as the origin is approached. We don't get the same probability of a near-vertical line for all horizontal positions.

-3

-2

-1

0

2

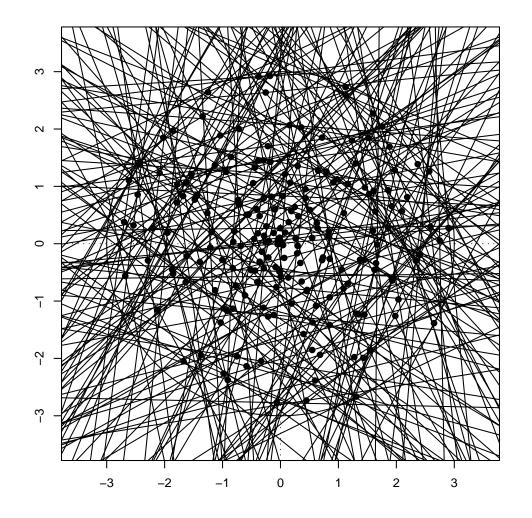
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Similarly, the probability of a near-horizontal line is less near the origin, and the same for any other orientation of a line.

Fixing the Prior Distribution

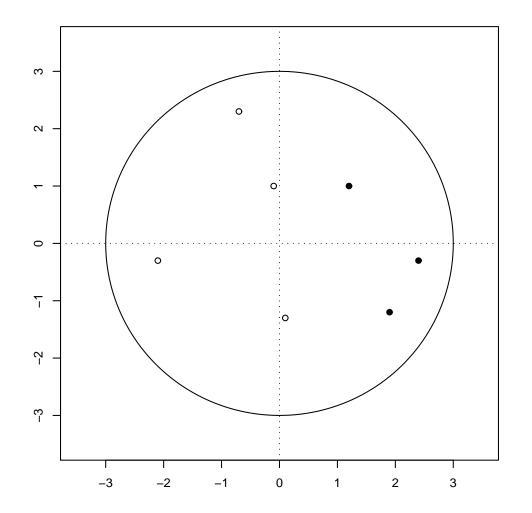
We can fix the prior by letting the closest point on the line to the origin be c = rv, with r uniformly distributed over (0,3) and v uniformly distributed over the unit circle (ie, at distance one from the origin).

Now a sample drawn from the prior looks the way we want it to:



Some Data Points

Now that we have defined our model and prior, let's get some data:



The black points are in class +1, the white points in class -1.

Posterior Distribution for the Hard Linear Classifier For the hard linear classifier, the likelihood is either 0 or 1:

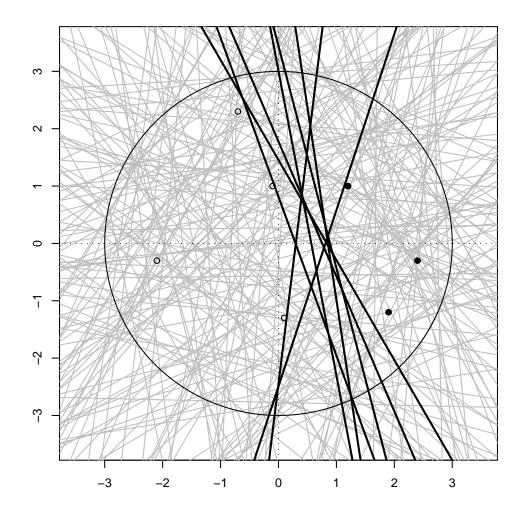
$$P(y^{(1)}, \dots, y^{(n)} | x^{(1)}, \dots, x^{(n)}, u, w) = \prod_{i=1}^{n} P(y^{(i)} | x^{(i)}, u, w)$$
$$= \begin{cases} 1 & \text{if } y^{(i)} u (w^{T} x^{(i)} - 1) > 0, \text{ for } i = 1, \dots, n \\ 0 & \text{otherwise} \end{cases}$$

The posterior distribution for u and w is therefore the same as their prior distribution, except that parameter values incompatible with the data are eliminated.

After renormalizing so that posterior probabilities integrate to one, the parameter values compatible with the data will have higher probability than they did in the prior.

Obtaining a Sample from the Posterior Distribution

To obtain a sample of values from the posterior, we can sample w values from the prior, but retain only those that are compatible with the data (for some u). Here's what we get using a sample of size 200:



The eight bold lines are a random sample from the posterior distribution.

Making a Prediction for a Test Case

The Bayesian predictive probability that in a test case with inputs x^* , the class, y^* , will be +1 is found by integrating/summing over the parameters w and u:

$$P(y^* = +1 \mid x^*, (x^{(1)}, y^{(1)}), \dots, (x^{(n)}, y^{(n)}))$$

= $\int \sum_{u=\pm 1} P(y^* = +1 \mid x^*, u, w) P(u, w \mid x^{(1)}, y^{(1)}), \dots, (x^{(n)}, y^{(n)}) dw$

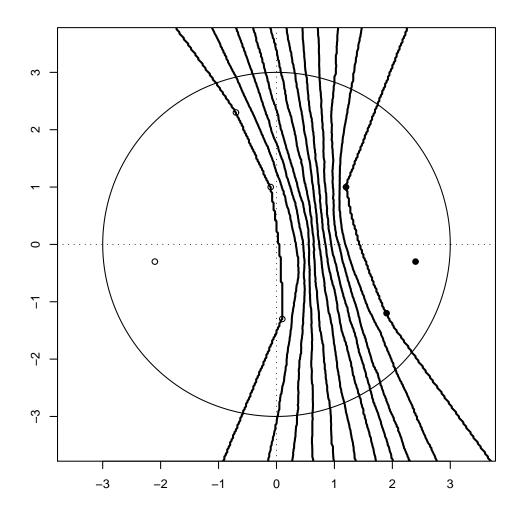
Using a sample of K values from the posterior, $(u^{(1)}, w^{(1)}), \ldots, (u^{(K)}, w^{(K)})$, we can approximate this as follows:

$$P(y^* = +1 \mid x^*, (x^{(1)}, y^{(1)}), \dots, (x^{(n)}, y^{(n)})) \approx \frac{1}{K} \sum_{j=1}^K P(y^* = +1 \mid x^*, u^{(j)}, w^{(j)})$$

For this model, $P(y^* = +1 | x^*, u^{(j)}, w^{(j)})$ is either 0 or 1, depending on the sign of $u^{(j)} (w^{(j)} x^* - 1)$. The average above is just the fraction of lines drawn from the posterior that would put the test point in class +1.

A Plot of the Predictive Probabilities

Here is a contour plot over the input space of the approximate predictive probability of class +1, based on a sample of size 10000 from the prior, which resulted in a sample of size 450 from the posterior:



The contour lines go from 0 on the left to 1 on the right, in steps of 0.1.

The Marginal Likelihood

The sample of 10000 values from the prior also lets us estimate the marginal likelihood for this model, given the seven observed data points.

We consider the $x^{(i)}$ to be fixed (not random), so the marginal likelihood is just the probability of all the $y^{(i)}$ having their observed values. This probability is one for a line that classifies all the points correctly, and zero for any other line.

We can therefore estimate the marginal likelihood by the fraction of lines drawn from the prior that are compatible with the data: 450/10000 — except we have to divide that by two, since the chance of picking u to have the +1's on the right side of the line is 1/2. So the marginal likelihood estimate for this data set is 0.0225. We could use this to compare this model with some other, such as a model that

said the classes were separated by quadratic rather than linear curves.

However... the marginal likelihood is very sensitive to the prior used. If we used a prior for the separating line that was uniform over a bigger region, say allowing the closest point to the origin to be up to a distance of 10 away, the marginal likelihood would be smaller (for this data set). Computing marginal likelihoods makes sense only if you have given careful thought to the prior.

Final Thoughts on This Example

- We see that correctly translating informal knowledge into a prior distribution isn't always trivial.
- However, a prior can be *tested*, by checking how well it corresponds to our prior beliefs. Prior distributions are **not** "arbitrary".
- More elaborate priors might sometimes be appropriate. For example, we might use a prior that favoured lines that are almost horizontal or almost vertical, if we believe that probably one of the two inputs is mostly irrelevant.
- For a data set with seven points, only about 4.5% of the values for w drawn from the prior made it into the posterior sample. This technique of sampling parameters from their prior isn't going to work for realistic problems. We need better ways of sampling from the posterior distribution.